
MARKO GRUJIC

MOTION DESIGNER, VJ, PRODUCER

moon@pixelrocker.com
+49-172-531 88 87

Profile Merge cross-media source material and information into aesthetically appealing presentable audio-visual formats.

<i>Skills</i>	Motion Graphic Design	Presentation Design	Project Direction
	Extensive practical background in creating and delivering high end motion graphics.	Committed to presenting products and information efficiently and with lasting impact.	Trained in leading and managing art and design projects in team and independent situations.

<i>Software</i>	Cinema 4D	Final Cut	Photoshop
	Blender	DVD Studio	Illustrator
	After Effects	various VJ softwares	Dreamweaver

Experience **Teaching** 2009 - ongoing
Course Leader
Experienced in teaching 2D and 3D graphic design at intermediate and advanced levels. Proficient in teaching useage of various graphic design software.

AVA-X 2004
Initiator and Organiser
Conceptualised and executed art exhibition and festival in hamburg. Managed all sponsoring issues with partners from the industry. Coordinated all press and public relations regarding the event.

Pixelrocker VJ-Nights 2002 - 2004
Founder and Organiser
Established monthly vj-event to promote hamburg based vj community and foster collaboration with the industry.

VJ 2001 - ongoing
Freelance VJ Artist
Delivered video installations and live video mixes for fair trade exhibitions, product launches, presentations and business events.

TV & Motion Design 2001 - ongoing
Freelance Art Director
Principal and Creative Lead on various projects ranging from offline presentations and event visuals to broadcast design. Expert at converting still 2D and 3D design to motion graphics.

ramraver interactive AG 1999 - 2001
Head of Marketing
In charge of busines communication and key account management. Supervised fair trade exhibition and acquisition of new clients. Orchestrated pitches and presented campaign conceptualisations.

Education University of Lincolnshire & Humberside - Kingston upon Hull, Yorkshire
BA Hons. Media Production — 2.1
